

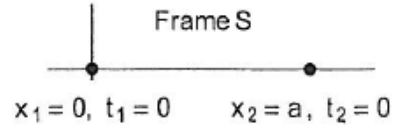
Homework #10, Problem: 15.17, 15.23, 15.27, 15.39, 15, 40, 15.42, 15.43

15.17 *

(a) Frame S' has velocity V relative to S .

Therefore

$$t'_1 = \gamma(t_1 - \beta x_1/c) = 0 \quad \text{and} \quad t'_2 = \gamma(t_2 - \beta x_2/c) = -\gamma\beta a/c.$$



(b) Frame S'' has velocity $-V$ relative to S .

Therefore

$$t'_1 = \gamma(t_1 + \beta x_1/c) = 0 \quad \text{and} \quad t'_2 = \gamma(t_2 + \beta x_2/c) = \gamma\beta a/c.$$

In frame S the two events are simultaneous. In S' event 1 is later than 2, and in S'' event 1 is earlier than 2.

15.23 * If we let S' denote the rest frame of the left rocket, then the velocity of S' relative to S is $V = 0.9c$. The velocity of the right rocket relative to S has $v_x = -0.9c$ and, relative to S' ,

$$v'_x = \frac{v_x - V}{1 - v_x V/c^2} = \frac{-0.9c - 0.9c}{1 + 0.9 \times 0.9} = -\frac{1.8c}{1.81} = -0.994c.$$

15.27 ** Consider first the final x coordinate. This is $x'' = \gamma_2(x' - V_2 t')$, where γ_2 is the γ factor corresponding to the second velocity V_2 . The coordinates x' and t' are given by the first Lorentz transformation (velocity V_1), and substituting these values we find that

$$\begin{aligned} x'' &= \gamma_1 \gamma_2 [(x - V_1 t) - V_2 (t - V_1 x/c^2)] \\ &= \gamma_1 \gamma_2 [x(1 + V_1 V_2/c^2) - (V_1 + V_2)t] \\ &= \gamma_1 \gamma_2 \left(1 + \frac{V_1 V_2}{c^2}\right) \left[x - \left(\frac{V_1 + V_2}{1 + V_1 V_2/c^2}\right)t\right] \\ &= \gamma_1 \gamma_2 (1 + \beta_1 \beta_2) [x - Vt] \end{aligned} \tag{viii}$$

In the last line I have made two substitutions. In the interests of tidiness, I have replaced V_1/c by β_1 and V_2/c by β_2 . More important, I have recognized that the coefficient of t in the previous line is the relativistic “sum”

$$V = \frac{V_1 + V_2}{1 + V_1 V_2/c^2}$$

of the two separate velocities V_1 and V_2 . The form (viii) for x'' is very close to the standard Lorentz transformation for the single velocity V . All that remains to be shown is that the product to the left of the square bracket is equal to the γ factor for the velocity V . To show this, let's evaluate the latter:

$$\begin{aligned} \gamma_V &= \frac{1}{\sqrt{1 - \beta^2}} = \frac{1}{\sqrt{1 - (\beta_1 + \beta_2)^2/(1 + \beta_1 \beta_2)^2}} = \frac{(1 + \beta_1 \beta_2)}{\sqrt{(1 + \beta_1 \beta_2)^2 - (\beta_1 + \beta_2)^2}} \\ &= \frac{(1 + \beta_1 \beta_2)}{\sqrt{(1 - \beta_1^2)(1 - \beta_2^2)}}. \end{aligned}$$

Comparing with (viii) we see that indeed $x'' = \gamma_V(x - Vt)$; that is, the two successive Lorentz transformations with velocities V_1 and V_2 produce the same effect as a single Lorentz transformation with velocity V equal to the relativistic “sum” of V_1 and V_2 . The transformations of y and z are trivial (for example, $y'' = y' = y$) and that of the time works just the same as that of x .

15.39 * If $x \cdot x < 0$ in frame S , then $x' \cdot x' < 0$ in any other frame S' , since $x \cdot x$ has the same value in all frames. The condition $x \cdot x = \mathbf{x}^2 - x_4^2 < 0$ implies that $|\mathbf{x}| < |x_4|$. Now suppose, in addition, that $x_4 < 0$ in frame S and let S' be obtained from S by a standard boost. Then

$$x'_4 = \gamma(x_4 - \beta x_1) < 0$$

since $|\beta| < 1$ and $|x_1| \leq |\mathbf{x}| < |x_4|$. That is, $x'_4 < 0$ in S' . Since x_4 is unchanged by any rotation, the same conclusion holds in all frames S' .

15.40 * A point x in space-time lies on the forward light cone if and only if $x \cdot x = 0$ and $x_4 > 0$. We have to show that if these two conditions hold in a frame S , they automatically hold in any other frame S' . This is certainly true of the condition $x \cdot x = 0$ since $x \cdot x$ is Lorentz invariant. To check the second condition, note that because $x \cdot x = \mathbf{x}^2 - x_4^2 = 0$, it follows that $|\mathbf{x}| = |x_4|$. Now suppose $x_4 > 0$ (in frame S) and let's consider a frame S' related to S by the standard boost. In S'

$$x'_4 = \gamma(x_4 - \beta x_1) > 0$$

because $|\beta| < 1$ and $|x_1| \leq |\mathbf{x}| = |x_4|$. That is, $x'_4 > 0$ in S' . Since x_4 is unchanged by any rotation, the same conclusion holds in all frames S' .

15.42 * That x is time-like means that $|\mathbf{x}| < |x_4|$. That $x \cdot y = 0$ means that $\mathbf{x} \cdot \mathbf{y} - x_4 y_4 = 0$ or equivalently

$$|\mathbf{x}| |\mathbf{y}| \cos \theta = x_4 y_4.$$

Since $|\mathbf{x}| < |x_4|$, this implies that $|\mathbf{y}| |\cos \theta| > |y_4|$ which guarantees that $|\mathbf{y}| > |y_4|$ and hence that y is space-like. (In the special case that $|\mathbf{x}| = 0$, it is clear that y_4 must be zero, and again y is space-like.)

15.43 * (a) Suppose that the body moves from \mathbf{x} to $\mathbf{x} + d\mathbf{x}$ as the time advances from t to $t + dt$. Let dx denote the four-vector displacement $dx = (d\mathbf{x}, c dt) = (\mathbf{v}, c)dt$ and consider the following two equivalent statements:

$$|\mathbf{v}| < c \iff dx^2 < 0. \tag{ix}$$

Since dx^2 is Lorentz invariant, the second condition, if true in one frame, must be true in all frames. The same must therefore apply to the first; that is, if $|\mathbf{v}| < c$ in one frame, then $|\mathbf{v}| < c$ in all frames.

(b) The argument for a signal with speed c is the same except that the two conditions (ix) are replaced by $|\mathbf{v}| = c \iff dx^2 = 0$.