Chapter 5 Functions

Up until this point, we have viewed a computer program as a single series of instructions. Most programs, however, consist of distinct groups of instructions, each of which accomplishes a specific task. Such a group of instructions is referred to as a “routine.” Program routines, called “functions” in Python, are fundamental building blocks in software development. We take our first look at functions in this chapter.
So far, we have limited ourselves to using only the most fundamental features of Python— variables, expressions, control structures, input/print, and lists. In theory, these are the only instructions needed to write any program. From a *practical* point-of-view, however, these instructions alone are not enough.

The problem is one of complexity. Some smart phones, for example, contain over 10 million lines of code. In order to manage such complexity, programs are divided into manageable pieces called program routines (or simply *routines*). Doing so is a form of *abstraction* in which a more general, less detailed view of a system can be achieved. In addition, program routines provide the opportunity for code reuse, so that systems do not have to be created from scratch. Routines, therefore, are a fundamental building block in software development.

We look at the definition and use of program routines in Python.
<table>
<thead>
<tr>
<th>Term</th>
<th>Number of Lines of Code (LOC)</th>
<th>Equivalent Storage</th>
</tr>
</thead>
<tbody>
<tr>
<td>KLOC</td>
<td>1,000</td>
<td>Application Programs</td>
</tr>
<tr>
<td>MLOC</td>
<td>1,000,000</td>
<td>Operating Systems / Smart Phones</td>
</tr>
<tr>
<td>GLOC</td>
<td>1,000,000,000</td>
<td>Number of lines of code in existence for various programming languages</td>
</tr>
</tbody>
</table>
We first introduce the notion of a program routine. We then look at program routines in Python, called functions. We have already been using Python’s built-in functions such as \texttt{len}, \texttt{range}, and others. We now look more closely at how functions are used in Python, as well as how to define our own.
What is a Function Routine?

A routine is a named group of instructions performing some task. A routine can be invoked (called) as many times as needed in a given program.
When a routine terminates, execution automatically returns to the point from which it was called. Such routines may be predefined in the programming language, or designed and implemented by the programmer. A function is Python’s version of program routine.
Defining Functions

A function header starts with the keyword `def`, followed by an identifier (`avg`), which is the function’s name.

The function name is followed by a comma-separated (possibly empty) list of identifiers (`n1, n2, n3`) called formal parameters, or simply “parameters.” Following the parameter list is a colon ( : ).

Following the function header is the function body, a suite (program block) containing the function’s instructions. As with all suites, the statements must be indented at the same level, relative to the function header.
The number of items in a parameter list indicates the number of values that must be passed to the function, called actual arguments (or simply “arguments”), such as variables `num1`, `num2`, and `num3` below.

```
>>> num1 = 10
>>> num2 = 25
>>> num3 = 16
>>> avg(num1, num2, num3)
```

Functions are generally defined at the top of a program. However, every function must be defined before it is called.
Value-Returning Functions

A **value-returning function** is a program routine called for its return value, and is therefore similar to a mathematical function, e.g.,

\[ f(x) = 2x \]

In this notation, “\( x \)” stands for any numeric value that function \( f \) may be applied to,

\[ f(2) = 2 \times 2 = 4 \]

Program functions are similarly used.
Function `avg` takes three arguments (\(n_1\), \(n_2\), and \(n_3\)) and returns the average of the three. The function call `avg(10, 25, 16)`, therefore, is an expression that evaluates to the returned function value. This is indicated in the function’s return statement of the form `return expr`, where `expr` may be any expression.
Let’s Try It

From the Python Shell, first enter the following function, making sure to indent the code as given. Hit return twice after the last line of the function is entered. Then enter the following function calls and observe the results.

```python
>>> def avg(n1, n2, n3):
    return (n1 + n2 + n3) / 3.0

>>> avg(10, 25, 40)

>>> avg(40, 10, 25)

>>> avg(40, 25, 10)
```
Non-Value-Returning Functions

A non-value-returning function is called not for a returned value, but for its side effects. A side effect is an action other than returning a function value, such as displaying output on the screen.

```python
Function Definition
def displayWelcome():
    print('This program will convert between Fahrenheit and Celsius')
    print('Enter (F) to convert Fahrenheit to Celsius')
    print('Enter (C) to convert Celsius to Fahrenheit')

# main
.
displayWelcome()
```
Let’s Try It

From the Python Shell, first enter the following function, making sure to indent the code as given. Then enter the following function calls and observe the results.

```python
>>> def hello(name):
    print('Hello', name + '!')

>>> name = 'John'
>>> hello(name)
???
```
Function Calls Overview

• **A call to a value-returning function is an expression.** It evaluates to the value returned by the function call. Thus, calls to value-returning functions are made part of a larger expression or instruction,

\[
\text{result} = \text{avg}(10, 25, 16) \times \text{factor}
\]

• **A call to a non-value-returning function is a statement.** Thus, calls to non-value-returning functions are written as a statement (instruction) on its own,

\[
\text{displayWelcome()}
\]

• **Technically, all functions in Python are value-returning,** since functions that do not return a value return special value `None`. 
The following is a program that allows a user to convert a range of values from Fahrenheit to Celsius, or Celsius to Fahrenheit, as presented in Chapter 3. In this version, however, the program is designed with the use of functions. This program utilizes the following programming features.

- value-returning functions
- non-value-returning functions
This program will convert a range of temperatures
Enter (F) to convert Fahrenheit to Celsius
Enter (C) to convert Celsius to Fahrenheit

Enter selection: F
Enter starting temperature to convert: 75
Enter ending temperature to convert: 90

<table>
<thead>
<tr>
<th>Degrees Fahrenheit</th>
<th>Degrees Celsius</th>
</tr>
</thead>
<tbody>
<tr>
<td>75.0</td>
<td>23.9</td>
</tr>
<tr>
<td>76.0</td>
<td>24.4</td>
</tr>
<tr>
<td>77.0</td>
<td>25.0</td>
</tr>
<tr>
<td>78.0</td>
<td>25.6</td>
</tr>
<tr>
<td>79.0</td>
<td>26.1</td>
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<tr>
<td>80.0</td>
<td>26.7</td>
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<td>81.0</td>
<td>27.2</td>
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<td>82.0</td>
<td>27.8</td>
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<td>83.0</td>
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<td>84.0</td>
<td>28.9</td>
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<td>29.4</td>
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<td>86.0</td>
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<tr>
<td>88.0</td>
<td>31.1</td>
</tr>
<tr>
<td>89.0</td>
<td>31.7</td>
</tr>
<tr>
<td>90.0</td>
<td>32.2</td>
</tr>
</tbody>
</table>
In lines 3–33 are defined functions displayWelcome, getConvertTo, displayFahrenheitToCelsius, and displayCelsiusToFahrenheit. The functions are directly called from the main module of the program in lines 35–51.

Two non-value-returning functions are defined, used to display converted temperatures: displayFahrenheitToCelsius (line 17) and displayCelsiusToFahrenheit (line 26). Each is passed two arguments, temp_start and temp_end, which indicate the range of temperature values to be converted.

Note that (value-returning) function getConvertTo (line 9) does not take any arguments. This is because the value returned strictly depends on input from the user.
Self-Test Questions

1. The values passed in a given function call in Python are called,
   (a) formal parameters
   (b) actual arguments

2. The identifiers of a given Python function providing names for the values passed to it are called,
   (a) formal parameters
   (b) actual arguments

3. Functions can be called as many times as needed in a given program. (TRUE/FALSE)

4. When a given function is called, it is said to be,
   (a) subrogated       (b) invoked       (c) activated

5. Which of the following types of functions must contain a return statement,
   (a) value-returning functions       (b) non-value-returning functions

6. Value-returning function calls are,
   (a) expressions       (b) statements

7. Non-value-returning function calls are,
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8. Which of the following types of routines is meant to produce side effects?
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ANSWERS 1. (b),
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ANSWERS: 1. (b) 2. (a)
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ANSWERS: 1. (b), 2. (a), 3. TRUE
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ANSWERS: 1. (b), 2. (a), 3. TRUE, 4. (b), 5.
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ANSWERS: 1. (b), 2. (a), 3. TRUE, 4. (b), 5. (a), 6. (a), 7. (b), 8. (b)
We further discuss issues related to function use, including more on function invocation and parameter passing.
Calling Value-Returning Functions

Calls to value-returning functions can be used anywhere that a function’s return value is appropriate,

\[
\text{result} = \text{max}(\text{num\_list}) \times 100
\]
Other examples of calls to value-returning functions.

(a) \( \texttt{result} = \max(\texttt{num\_list1}) \times \max(\texttt{num\_list2}) \)
(b) \( \texttt{result} = \texttt{abs}(\max(\texttt{num\_list})) \)
(c) \( \texttt{if \ max(\texttt{num\_list}) < 10:...} \)
(d) \( \texttt{print('Largest value in \texttt{num\_list} is ', \max(\texttt{num\_list}))} \)

(a) Expressions containing multiple function calls
(b) Function call as an argument to another function call
(c) Function call as conditional expression
(d) Function call as part of calls to built-in print function
A value-returning function may return more than one value by returning the values are a tuple.

```python
function definition
def maxmin(num_list):
    return (max(num_list), min(num_list))

function use
weekly_temps = [45, 30, 52, 58, 62, 48, 49]
(a) highlow_temps = maxmin(weekly_temps)
(b) high, low = maxmin(weekly_temps)

(a) Assigns the returned tuple to variable `highlow_temps`
(b) Uses **tuple assignment** to assign both variables `high` and `low`
Let’s Try It

Enter the definitions of functions `avg` and `minmax` given above. Then enter the following function calls and observe the results.

```python
>>> avg(10, 25, 40)
???

>>> avg(10, 25, 40) + 10
???

>>> if avg(10, 25, -40) < 0:
    print 'Invalid avg'

???

>>> avg(avg(2, 4, 6), 8, 12)
???

>>> avg(1, 2, 3) * avg(4, 5, 6)
???

>>> num_list = [10, 20, 30]

>>> max_min = maxmin(num_list)

>>> max_min[0]

>>> max_min[1]

>>> max, min = maxmin(num_list)

>>> max

>>> min
```
Calls to non-value-returning functions are for the \textit{side-effects} produced, and not for a returned function value, such as displaying output on the screen,

\begin{verbatim}
displayWelcome()
\end{verbatim}

It does not make any sense to treat this function call as an expression,

\begin{verbatim}
welcomeDisplayed = displayWelcome()
\end{verbatim}
Functions Designed to Take No Arguments

As shown in the previous examples, both value-returning and non-value-returning functions can be designed to take no arguments.
Let’s Try It

Enter the definition of function hello given below, then enter the following function calls and observe the results.

```python
>>> def sayHello():
    print('Hello!')

>>> sayHello()

>>> t = sayHello()

>>> t

>>> t == None

>>> def buildHello(name):
    return 'Hello' + name + '!

>>> greeting = buildHello('Charles')

>>> print(greeting)

>>> buildHello('Charles')

>>> buildHello()
```
Parameter Passing

Parameter passing is the process of passing arguments to a function.

Recall that actual arguments are the values passed to a function’s formal parameters to be operated on.
The correspondence of actual arguments and formal parameters is determined by the *order of the arguments passed*, and not their names.
The following parameter passing is perfectly valid.

```python
def ordered(n1, n2):
    return n1 < n2

num1 = int(input('Enter your age: '))
num2 = int(input('Enter your brother’s age: '))
if ordered(num1, num2):
    print('He is your older brother')
else:
    if ordered(num2, num1):
        print('He is your younger brother')
    else:
        print('Are you twins?')
```

It is fine to pass actual arguments `num1` and `num2` to function `ordered` as shown (either `num1` as the first argument, or `num2` as the first)
Let’s Try It

Enter the definition of function ordered given above into the Python Shell. Then enter the following and observe the results.

```python
>>> nums_1 = [5, 2, 9, 3]
>>> nums_2 = [8, 4, 6, 1]
>>> ordered(max(nums_1), max(nums_2))
>>> ???

>>> ordered(min(nums_1), max(nums_2))
???
```
Mutable vs. Unmutable Arguments

There is an issue related to parameter passing not yet considered.

If a function changes the value of any of its formal parameters, does that change the value of the corresponding actual argument passed?
When literals are passed as arguments, there is no issue.

It is when the actual arguments are *variables* that this must be considered.
Since function $\text{avg}$ does not change the value of its parameters, the corresponding actual parameters $\text{num1}$, $\text{num2}$ and $\text{num3}$ will not be altered.
Consider, however, the following function.

```python
def countDown(n):
    while n >= 0:
        if (n != 0):
            print(n, '..', end='')
        else:
            print(n)
        n = n - 1
```

This function simply displays a countdown of the provided integer parameter value. For example, function call `countDown(4)` produces the following output,

```
4 .. 3 .. 2 .. 1 .. 0
```
What if the function call contained a variable as the argument, for example, `countDown(num_tics)`?

Since function `countDown` alters the value of formal parameter \( n \), decrementing it until it reaches the value \(-1\), does the corresponding actual argument `num_tics` have value \(-1\) as well?

If you try it, you will see that variable `num_tics` is left unchanged.

```python
>>> num_tics = 10
>>> countDown(num_tics)
>>> num_tics
```
Now consider the following function.

```python
def sumPos(nums):
    for k in range(0, len(nums)):
        if nums[k] < 0:
            nums[k] = 0
    return sum(nums)
```

```python
>>> nums_1 = [5, -2, 9, 4, -6, 1]
>>> total = sumPos(nums_1)
>>> total
19
>>> nums_1
[5, 0, 9, 4, 0, 1]
```

Function `sumPos` returns the sum of only the positive numbers in the provided argument (list). It does this by first replacing all negative values in parameter `nums` with 0, then summing the list using built-in function `sum`.

We see that the corresponding actual argument `nums_1` has been altered in this case, with all of the original negative values set to 0.

The reason that there was no change in integer argument `num_tics` but there was in list argument `nums_1` has to do with their types.
Immutable

Numeric Types (integers and floats)

Boolean Type

String Type

Tuples

Immutable

Lists

Dictionaries (not yet introduced)
Let’s Try It

Enter the following and observe the results.

```python
>>> num = 10
>>> def incr(n):
    n = n + 1
>>> incr(num)
>>> num

>>> nums_1 = [1, 2, 3]
>>> def update(nums):
>>> update(nums_1)
>>> nums_1

>>> nums_2 = (1, 2, 3)
>>> update(nums_2)
>>> ???
```
Keyword Arguments in Python

The functions we have looked at so far were called with a fixed number of *positional arguments*. A *positional argument* is an argument that is assigned to a particular parameter based on its position in the argument list,

```python
def mortgage_rate(amount, rate, term):
    monthly_payment = mortgage_rate(350000, 0.06, 20)
```
Python provides the option of calling any function by the use of **keyword arguments**. A keyword argument is an argument that is specified by parameter name, rather than as a positional argument.

```python
def mortgage_rate(amount, rate, term):
    # function body

monthly_payment = mortgage_rate(rate=0.06, term=20, amount=350000)
```

This can be a useful way of calling a function if it is easier to remember the parameter names than it is to remember their order.
It is possible to call a function with the use of both positional and keyword arguments. However, all positional arguments must come before all keyword arguments in the function call, as shown below.

```python
def mortgage_rate(amount, rate, term):
    # Function implementation

monthly_payment = mortgage_rate(35000, term=20, rate=0.06)
```

This form of function call might be useful, for example, if you remember that the first argument is the loan amount, but you are not sure of the order of the last two arguments rate and term.
Let’s Try It

Enter the following function definition in the Python Shell. Execute the statements below and observe the results.

```python
>>> def addup(first, last):
    if first > last:
        sum = -1
    else:
        sum = 0
        for i in range(first, last+1):
            sum = sum + i
    return sum

>>> addup(1,10)
???

>>> addup(first=1, last=10)
???

>>> addup(last=10, first=1)
???
```
Default Arguments in Python

Python provides for default arguments. A default argument is an argument that can be optionally provided.

```python
def mortgage_rate(amount, rate, term=20):
    monthly_payment = mortgage_rate(35000, 0.62)
```

Parameter `term` is assigned a default value, 20, and therefore is optionally provided when calling function `mortgage_rate`. All positional arguments must come before any default arguments in a function definition.
Let’s Try It

Enter the following function definition in the Python Shell. Execute the statements below and observe the results.

```python
>>> def addup(first, last, incr=1):
    if first > last:
        sum = -1
    else:
        sum = 0
        for i in range(first, last+1, incr):
            sum = sum + i
    return sum

>>> addup(1,10)
???
>>> addup(1,10,2)
???
>>> addup(first=1, last=10)
???
>>> addup(incr=2, first=1, last=10)
???
```
Variable Scope

Variable **scope** has to do with the parts a program that a given variable is accessible.
Local Scope and Local Variables

A local variable is a variable that is only accessible from within a given function. Such variables are said to have local scope. In Python, any variable assigned a value in a function becomes a local variable of the function.
Both `func1` and `func2` contain identifier `n`. Function `func1` assigns `n` to 10, while function `func2` assigns `n` to 20. Both functions display the value of `n` when called—`func2` displays the value of `n` both before and after its call to `func1`. If identifier `n` represents the same variable, then shouldn’t its value change to 10 after the call to `func1`? The execution of `func2`, however, shows that the value of `n` remains unchanged.
Now consider the following.

In this case, when `func2` is called, we get an error that variable `n` is not defined within `func1`. This is because variable `n` defined in `func2` is inaccessible from `func1`. 
Variable Lifetime

The period of time that a variable exists is called its lifetime. Local variables are automatically created (allocated memory) when a function is called, and destroyed (deallocated) when the function terminates. Thus, the lifetime of a local variable is equal to the duration of its function’s execution. Consequently, the values of local variables are not retained from one function call to the next.
Enter the following function definition in the Python shell. Execute the statements below and observe the results.

```python
>>> def func1():
    some_var = 10

>>> func1()
>>> some_var
```
Global Variables and Global Scope

A **global variable** is a variable that is defined outside of any **function definition**. Such variables are said to have **global scope**.
Variable `max` is defined outside `func1` and `func2`, and therefore “global” to each. Thus, it is referred to as a global variable. As a result, it is directly accessible by both functions.

The use of global variables is generally considered to be bad programming style. Although it provides a convenient way to share values among functions, all functions within the scope of a global variable can access and alter it. This may include functions that have no need to access the variable, but none-the-less may unintentionally alter it.

Another reason that the use of global variables is bad practice is related to code reuse. If a function is to be reused in another program, the function will not work properly if it is reliant on the existence of global variables that are nonexistent in the new program.
Let’s Apply It

GPA Calculation Program

The following program computes a semester GPA and new cumulative GPA for a given student. This program utilizes the following programming features:

➤ tuple assignment
This program calculates semester and cumulative GPAs

Enter total number of earned credits: 30
Enter your current cumulative GPA: 3.25

Enter grade (hit Enter if done): A
Enter number of credits: 4
Enter grade (hit Enter if done): A
Enter number of credits: 3
Enter grade (hit Enter if done): B
Enter number of credits: 3
Enter grade (hit Enter if done): B
Enter number of credits: 3
Enter grade (hit Enter if done): A
Enter number of credits: 3
Enter grade (hit Enter if done):

Your semester GPA is 3.62
Your new cumulative GPA is 3.38

>>>
Function `convertGrade` (lines 3-7) is passed a letter grade, and returns its numerical value.

Function `getGrades` (lines 9-12) gets the semester grades from the user. It returns a list of sublists. Each containing a letter grade and the number of credits, `[['A', 3], ['B', 4], ['A', 3], ['C', 3]]`.

Function `calculateGPA` (lines 24-41) is given a current GPA (and number credits based on), and grades and credits for the current semester, and calculates both the current semester GPA and new cumulative GPA. (returned as a tuple).
The program greeting is on line 46. Lines 49–50 get the number of earned credits and current cumulative GPA from the user. These two variables are bundled into a tuple named `cumm_gpa_info` on line 51. Since they are always used together, bundling these variables allows them to be passed to functions as one parameter rather than as separate parameters.

Function `getGrades` is called on line 55, which gets the semester grades from the user and assigns it to variable `semester_grades`. On line 58, function `calculateGPA` is called with arguments `semester_grades` and `cumm_gpa_info`. Finally, the results are displayed on lines 61-62.
Self-Test Questions

1. A function call can be made anywhere within a program in which the return type of the function is appropriate. (TRUE/FALSE)

2. An expression may contain more than one function call. (TRUE/FALSE)

3. Function calls may contain arguments that are function calls. (TRUE/FALSE)

4. All value-returning functions must contain at least one parameter. (TRUE/FALSE)

5. Every function must have at least one mutable parameter. (TRUE/FALSE)

6. A local variable in Python is a variable that is,
   (a) defined inside of every function in a given program
   (b) local to a given program
   (c) only accessible from within the function it is defined

7. A global variable is a variable that is defined outside of any function definition. (TRUE/FALSE)

8. The use of global variables is a good way to allow different functions to access and modify the same variables. (TRUE/FALSE)
Self-Test Questions

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ANSWERS: 1. True,
Self-Test Questions

1. A function call can be made anywhere within a program in which the return type of the function is appropriate. (TRUE/FALSE)

2. An expression may contain more than one function call. (TRUE/FALSE)

3. Function calls may contain arguments that are function calls. (TRUE/FALSE)

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   (c) only accessible from within the function it is defined

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1. A function call can be made anywhere within a program in which the return type of the function is appropriate. (TRUE/FALSE)

2. An expression may contain more than one function call. (TRUE/FALSE)

3. Function calls may contain arguments that are function calls. (TRUE/FALSE)

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8. The use of global variables is a good way to allow different functions to access and modify the same variables. (TRUE/FALSE)

ANSWERS: 1. True, 2. True, 3. True
Self-Test Questions

1. A function call can be made anywhere within a program in which the return type of the function is appropriate. (TRUE/FALSE)

2. An expression may contain more than one function call. (TRUE/FALSE)

3. Function calls may contain arguments that are function calls. (TRUE/FALSE)

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5. Every function must have at least one mutable parameter. (TRUE/FALSE)

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   (c) only accessible from within the function it is defined

7. A global variable is a variable that is defined outside of any function definition. (TRUE/FALSE)

8. The use of global variables is a good way to allow different functions to access and modify the same variables. (TRUE/FALSE)

ANSWERS: 1. True, 2. True, 3. True, 4. False,
Self-Test Questions

1. A function call can be made anywhere within a program in which the return type of the function is appropriate. (TRUE/FALSE)

2. An expression may contain more than one function call. (TRUE/FALSE)

3. Function calls may contain arguments that are function calls. (TRUE/FALSE)

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Credit Card Calculation Program

We look at the problem of determining the length of time needed to pay off a credit card balance, as well as the total interest paid.
The problem is to generate a table showing the decreasing balance and accumulating interest paid on a credit card account for a given credit card balance, interest rate, and monthly payment.
<table>
<thead>
<tr>
<th>Year</th>
<th>Balance</th>
<th>Interest Paid</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>330.18</td>
<td>5.17</td>
</tr>
<tr>
<td></td>
<td>315.13</td>
<td>10.13</td>
</tr>
<tr>
<td></td>
<td>299.85</td>
<td>14.85</td>
</tr>
<tr>
<td></td>
<td>284.35</td>
<td>19.35</td>
</tr>
<tr>
<td></td>
<td>268.62</td>
<td>23.62</td>
</tr>
<tr>
<td></td>
<td>252.65</td>
<td>27.65</td>
</tr>
<tr>
<td></td>
<td>236.44</td>
<td>31.44</td>
</tr>
<tr>
<td></td>
<td>219.98</td>
<td>34.98</td>
</tr>
<tr>
<td></td>
<td>203.28</td>
<td>38.28</td>
</tr>
<tr>
<td></td>
<td>186.33</td>
<td>41.33</td>
</tr>
<tr>
<td></td>
<td>169.13</td>
<td>44.13</td>
</tr>
<tr>
<td>2</td>
<td>151.66</td>
<td>46.66</td>
</tr>
<tr>
<td></td>
<td>133.94</td>
<td>48.94</td>
</tr>
<tr>
<td></td>
<td>115.95</td>
<td>50.95</td>
</tr>
<tr>
<td></td>
<td>97.69</td>
<td>52.69</td>
</tr>
<tr>
<td></td>
<td>79.15</td>
<td>54.15</td>
</tr>
<tr>
<td></td>
<td>60.34</td>
<td>55.34</td>
</tr>
<tr>
<td></td>
<td>41.25</td>
<td>56.25</td>
</tr>
<tr>
<td></td>
<td>21.86</td>
<td>56.86</td>
</tr>
<tr>
<td></td>
<td>2.19</td>
<td>57.19</td>
</tr>
<tr>
<td></td>
<td>0.00</td>
<td>57.22</td>
</tr>
</tbody>
</table>
The factors that determine how quickly a loan is paid off are the amount of the loan, the interest rate charged, and the monthly payments made. For a fixed-rate home mortgage, the monthly payments are predetermined so that the loan is paid off within a specific number of years.

For a credit card, there is only a minimum payment required each month. The minimum payment for a credit card is usually around 2–3% of the outstanding loan amount each month, and no less than twenty dollars. Thus, calculating this allows us to project the amount of time that it would take before the account balance becomes zero, as well as the total interest paid.
Calendar Year

Program Design

- Meeting the Program Requirements
- Data Description
- Algorithmic Approach
Meeting the Program Requirements

No particular format is specified for how the output is to be displayed. All that is required is that the user be able to enter the relevant information and that the length of time to pay off the loan and the total interest paid is displayed. The user will also be given the choice of assuming the monthly payment to be the required minimum payment, or a larger specified amount.
Data Description

All that needs to be represented in this program are numerical values for the loan amount, the interest rate, and the monthly payment made. There is no need to create a data structure as the table of payments can be generated as it is displayed.
Algorithmic Approach

The only algorithm needed for this problem is the calculation of the required minimum payment. The minimum payment is usually calculated at 2% or 3% of the outstanding balance, with a lower limit of around $20. Therefore, we will assume a worst case scenario of a minimum payment calculated at 2%, with a minimum payment of $20.
The Overall Steps of the Program

- Program Greeting
- Get Card Balance, Annual Interest Rate, and Monthly Payment from User
- Calculate and Display Payoff of Loan and Total Interest Paid
Credit Card Calculation

Program Implementation

Stage 1—Developing the Overall Program Structure

- **Prompts user** for current credit card balance, interest rate, and monthly payment they wish to have calculated.

- **Function displayPayments** is designed to be passed the current balance, interest rate, and monthly payment and display the month-by-month balance and interest accrued. In this version, the function is implemented to simply display on the screen the values of the parameters passed.
# Credit Card Calculation Program (Stage 1)

def displayWelcome():
    print('
.... Entering function display welcome')

def displayPayments(balance, int_rate, monthly_payment):
    print('
.... Entering function displayPayments')
    print('parameter balance =', balance)
    print('parameter int_rate =', int_rate)
    print('parameter monthly_payment =', monthly_payment)

# ---- main

def displayWelcome():

def displayWelcome():

    # display welcome screen
    displayWelcome()

    # get current balance and APR
    balance = int(input('
Enter the balance on your credit card: '))
    apr = int(input('Enter the interest rate (APR) on the card: '))

    monthly_int_rate = apr/1200

    # determine monthly payment
    response = input('Use the minimum monthly payment? (y/n): ')
    
    if response in ('y','Y'):
        print('Minimum payment selected')
        monthly_payment = 20
    else:
        print('User-entered monthly payments selected')
        monthly_payment = input('Enter monthly payment: ')

    # display monthly payoff
    displayPayments(balance, monthly_int_rate, monthly_payment)
Stage 1 Testing

From the test results, **we see that the appropriate values are being input and passed to function displayPayments.**
... Entering function display welcome

Enter the balance on your credit card: 1500
Enter the interest rate (APR) on the card: 18
Use the minimum monthly payment? (y/n): n
User-entered monthly payments selected
Enter monthly payment: 100

... Entering function displayPayments
parameter balance = 1500
parameter int_rate = 0.015
parameter monthly_payment = 100

>>> 

... Entering function display welcome

Enter the balance on your credit card: 1500
Enter the interest rate (APR) on the card: 18
Use the minimum monthly payment? (y/n): y
Minimum payment selected

... Entering function displayPayments
parameter balance = 1500
parameter int_rate = 0.015
parameter monthly_payment = 20

>>>
Program Implementation

Stage 2 – Generating an Unformatted Display of Payments

In this stage of the program, function `displayPayments` is implemented to display the new monthly balance and interest accrued, without any concern of formatting the output at this point.
# Credit Card Calculation Program (Stage 2)

def displayWelcome():
    print('This program will determine the time to pay off a credit card and the interest paid based on the current balance, interest rate, and the monthly payments made."

def displayPayments(balance, int_rate, monthly_payment):
    # init
    num_months = 0
    total_int_paid = 0

    # display loan info
    print('PAYOFF SCHEDULE')
    print('Credit card balance: $' + format(balance, '.2f'))
    print('Annual interest rate: %s, %s' % (int_rate, str(int(1200 * int_rate) + 5))
    print('Monthly payment: $', format(monthly_payment, '.2f'))

    # display year-by-year account status
    while balance > 0:
        monthly_int = balance * int_rate
        total_int_paid = total_int_paid + monthly_int
        balance = balance + monthly_int - monthly_payment
        year = (num_months // 12) + 1
        print(year, format(balance, '.2f'), format(total_int_paid, '.2f'))
        num_months = num_months + 1

    # ---- main
    # display welcome screen
    displayWelcome()

    # determine current balance and APR
    balance = int(input('Enter the balance on your credit card: '))
    apr = int(input('Enter the interest rate (APR) on the card: '))
    monthly_int_rate = apr / 1200

    # determine monthly payment
    response = input('Use the minimum monthly payment? (y/n): ')
    if response in ('y', 'Y'):
        if balance < 1000:
            monthly_payment = 20
        else:
            monthly_payment = balance * .02
    else:
        monthly_payment = input('Enter monthly payment: '

    # display monthly payoff
    displayPayments(balance, monthly_int_rate, monthly_payment)
Stage 2 Testing

We test this program once for the minimum monthly payment, and once for a specified monthly payment amount.
<table>
<thead>
<tr>
<th>Payment</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>335.25</td>
</tr>
<tr>
<td>1</td>
<td>320.28</td>
</tr>
<tr>
<td>1</td>
<td>305.08</td>
</tr>
<tr>
<td>1</td>
<td>289.66</td>
</tr>
<tr>
<td>1</td>
<td>274.00</td>
</tr>
<tr>
<td>1</td>
<td>258.11</td>
</tr>
<tr>
<td>1</td>
<td>241.99</td>
</tr>
<tr>
<td>1</td>
<td>225.62</td>
</tr>
<tr>
<td>1</td>
<td>209.00</td>
</tr>
<tr>
<td>1</td>
<td>192.13</td>
</tr>
<tr>
<td>1</td>
<td>175.02</td>
</tr>
<tr>
<td>1</td>
<td>157.64</td>
</tr>
<tr>
<td>2</td>
<td>140.01</td>
</tr>
<tr>
<td>2</td>
<td>122.11</td>
</tr>
<tr>
<td>2</td>
<td>103.94</td>
</tr>
<tr>
<td>2</td>
<td>85.50</td>
</tr>
<tr>
<td>2</td>
<td>66.78</td>
</tr>
<tr>
<td>2</td>
<td>47.78</td>
</tr>
<tr>
<td>2</td>
<td>28.50</td>
</tr>
<tr>
<td>2</td>
<td>8.93</td>
</tr>
<tr>
<td>2</td>
<td>-10.94</td>
</tr>
</tbody>
</table>

>>>
Clearly, there is something wrong with this version of the program. The ValueError generated indicates that the format specifier \( .2f \) is an unknown format code for a string type value, referring to line 18. Thus, this must be referring to variable monthly_payment. But that should be a numeric value, and not a string value! How could it have become a string type?
Since **the problem only occurred when the user entered the monthly payment** (as opposed to the minimum payment option), we try to determine what differences there are in the program related to the assignment of variable `monthly_payment`.

```python
# determine monthly payment
response = input('Use the minimum monthly payment? (y/n): ') 
if response in ('y', 'Y'):
    if balance < 1000:
        monthly_payment = 20
    else:
        monthly_payment = balance * .02
else:
    monthly_payment = input('Enter monthly payment: ')
```

Since the variable `monthly_payment` is not a local variable, we can display its value directly from the Python shell,

```
>>> monthly_payment
'140'
```

We immediately realize that variable `monthly_payment` is input as a string type! We fix this problem by replacing the line with the following,

```python
    monthly_payment = int(input('Enter monthly payment: '))
```
Program Implementation
Stage 3 – Formatting the Displayed Output

In this final stage of the program, input error checking is added. The program is also modified to allow the user to continue to enter various monthly payments for recalculating a given balance payoff. Output formatting is added to make the displayed information more readable. Finally, we correct the display of a negative balance at the end of the payoff schedule.
# Credit Card Calculation Program (Final Version)

def displayWelcome():
    print('This program will determine the time to pay off a credit')
    print('card and the interest paid based on the current balance,')
    print('the interest rate, and the monthly payments made. ')

def displayPayments(balance, int_rate, monthly_payment):
    # init
    num_months = 0
    total_int_paid = 0
    payment_num = 1

    empty_year_field = format(' ', '8')

    # display heading
    print('\n', format('PAYOFF SCHEDULE', '>20'))
    print(format('Year', '>10') + format('Balance', '>10') +
          format('Payment Num', '>14') + format('Interest Paid', '>16'))

    # display year-by-year account status
    while balance > 0:
        monthly_int = balance * int_rate
        total_int_paid = total_int_paid + monthly_int

        balance = balance + monthly_int - monthly_payment

        if balance < 0:
            balance = 0

        if num_months % 12 == 0:
            year_field = format(num_months // 12 + 1, '>8')
        else:
            year_field = empty_year_field

        print(year_field + format(balance, '>12,.2f') +
              format(payment_num, '>9') +
              format(total_int_paid, '>17,.2f'))

        payment_num = payment_num + 1
        num_months = num_months + 1
```python
# ---- main
# display welcome screen
displayWelcome()

# get current balance and APR
balance = int(input('Enter the balance on your credit card: '))
apr = int(input('Enter the interest rate (APR) on the card: '))

monthly_int_rate = apr/1200

yes_response = ('y', 'Y')
no_response = ('n', 'N')

calc = True
while calc:

    # calc minimum monthly payment
    if balance < 1000:
        min_monthly_payment = 20
    else:
        min_monthly_payment = balance * .02

    # get monthly payment
    print('Assuming a minimum payment of 2% of the balance ($20 min')
    print('Your minimum payment would be:', format(min_monthly_payment, '.2f'), '

response = input('Use the minimum monthly payment? (y/n): ')
while response not in yes_response + no_response:
    response = input('Use the minimum monthly payment? (y/n): ')

if response in yes_response:
    monthly_payment = min_monthly_payment
else:
    acceptable_payment = False

while not acceptable_payment:
    monthly_payment = int(input('Enter monthly payment: '))

    if monthly_payment < balance * .02:
        print('Minimum payment of 2% of balance required ($' + str(balance * .02) + ')')
    elif monthly_payment < 20:
        print('Minimum payment of $20 required')
    else:
        acceptable_payment = True
```
```python
# check if single payment pays off balance
if monthly_payment >= balance:
    print('This payment amount would pay off your balance *')
else:
    # display month-by-month balance payoff
displayPayments(balance, monthly_int_rate, monthly_payment)

# calculate again with another monthly payment?
again = input('Recalculate with another payment? (y/n): ')
while again not in yes_response + no_response:
    again = input('Recalculate with another payment? (y/n): ')

if again in yes_response:
    calc = True  # continue program
    print('\n\nFor your current balance of $' + str(balance))
else:
    calc = False  # terminate program
```
Stage 3 Testing

We give example output of this version of the program for both a payoff using the required minimum monthly payment, and for a user-entered monthly payment. The following depicts a portion of the output for the sake of space.
Testing for Minimum Payment

This program will determine the time to pay off a credit card and the interest paid based on the current balance, the interest rate, and the monthly payments made.

Enter the balance on your credit card: 1500
Enter the interest rate (APR) on the card: 18

Assuming a minimum payment of 2% of the balance ($20 min)
Your minimum payment would be 30.00

Use the minimum monthly payment? (y/n): y

<table>
<thead>
<tr>
<th>Year</th>
<th>Balance</th>
<th>Payment</th>
<th>Num</th>
<th>Interest Paid</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1,492.50</td>
<td>1</td>
<td>22.50</td>
<td></td>
</tr>
<tr>
<td>1,484.89</td>
<td>2</td>
<td>44.89</td>
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Recalculate with another payment? (y/n): n

>>>
This program will determine the time to pay off a credit card and the interest paid based on the current balance, the interest rate, and the monthly payments made.

Enter the balance on your credit card: 1500
Enter the interest rate (APR) on the card: 18

Assuming a minimum payment of 2% of the balance ($20 min)
Your minimum payment would be 30.00

Use the minimum monthly payment? (y/n): n

Enter monthly payment: 100

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Recalculate with another payment? (y/n): n

>>>
## Results of Testing of Final Stage

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<th>Evaluation</th>
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