

## Dynamic Pool models

- Yield-per-recruit
  - Beverton-Holt
  - Ricker
- SSB-per-recruit
- eggs-per-recruit
- Section 7.7 in text

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## Dynamic pool models

Primary difference from surplus production models:

- Dynamic pool models account for variable growth, mortality, and reproductive potential by age
- Currently used to examine reproduction and recruitment potential

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## Dynamic pool models

How they work:

- **Consider explicitly how growth and mortality affect stock biomass and reproductive potential**
- **First, stock biomass is separated into age-specific components,**
- **The model then calculates effects of growth and mortality on each age-specific component,**
- **Last, all age-specific component effects are summed**

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### Yield-per-recruit models

- Examine trade-off between capturing many small fish early in their life vs. less larger fish later in life
- If  $F$  is set too high, many fish will be harvested before they have had a chance to grow to large body sizes
- This is termed 'growth overfishing'

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### Yield-per-recruit models

- If  $F$  is set too low, large fish will be captured but total yield will be low due to low numbers of fish harvested

Thus, age at harvest must be traded-off against harvest rate because growth and mortality vary with age differently

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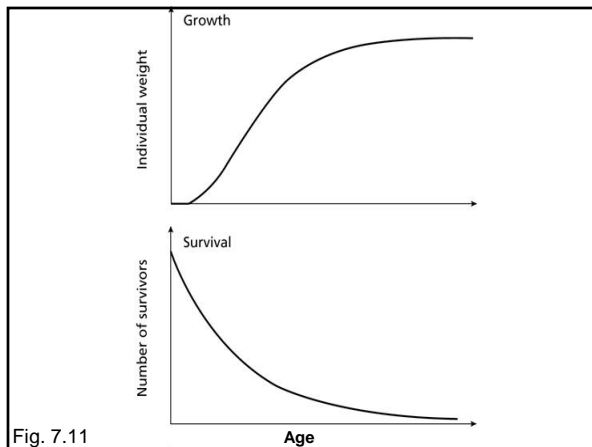
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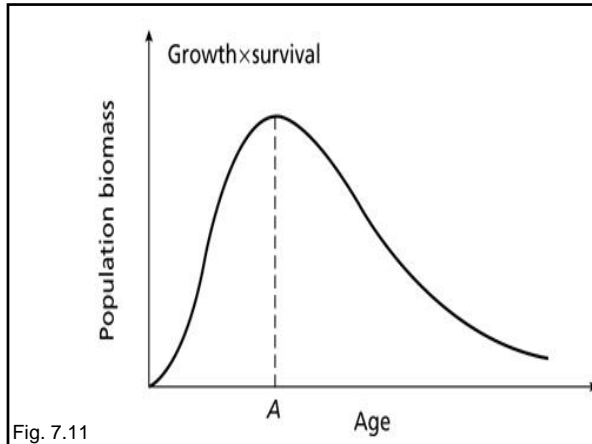
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### Yield-per-recruit models

- Yield assumed to depend on growth, age at first capture and fishing mortality
- Effects of recruitment added later

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### Yield-per-recruit models

- Consider the biomass of a stock ( $N \times$  average wgt) present at any time,
- The yield from that stock at a given time is the biomass ( $B$ )  $\times$  the instantaneous fishing mortality rate ( $F$ )

So we have:

$$Y_t = F_t N_t W_t$$


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### Yield-per-recruit models

$$Y_t = F_t N_t W_t$$

Over the course of a time period,

$$Y = \sum_{t_c}^{t_{\max}} F_t N_t W_t$$

Where  $t_c$  and  $t_{\max}$  are ages at first capture and maximum age respectively

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### Yield-per-Recruit Calculations

Age	Wgt	N alive	Biomass (kg)	Catch (n)	Yield (kg)
1	0.6	100	60	41	25
2	0.9	45	40	19	17
3	2.1	20	42	8	17
4	4.1	9	37	4	15
5	6.3	4	26	2	11
6	8.4	2	15	1	6
7	10.0	1	8	0.3	3
8	11.2	0.4	4	0.2	2
9	12.6	0.2	2	0.1	1
10	13.5	0.1	1	0.0	0
Sum			237		98
Sum/R			2.37		0.98

With  $F = 0.6$  and  $M = 0.2$

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### Yield-per-Recruit Calculations

F	Y/R	B/R
0.0	0	21.46
0.1	1.12	12.94
0.2	1.36	8.27
0.3	1.32	5.60
0.4	1.2	4.00
0.5	1.08	3.01
0.6	0.98	2.37
0.7	0.89	1.93
0.8	0.83	1.63
0.9	0.77	1.42
1.0	0.73	1.26

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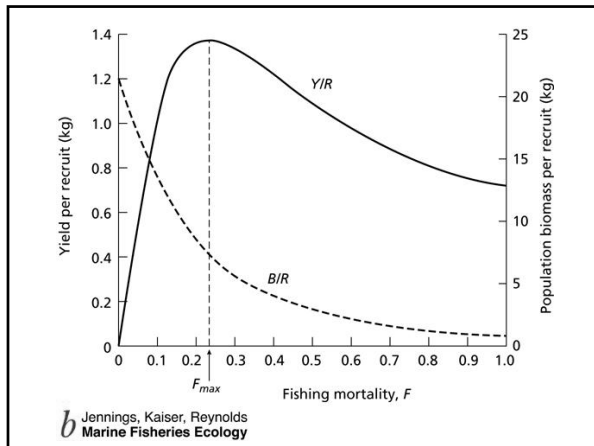
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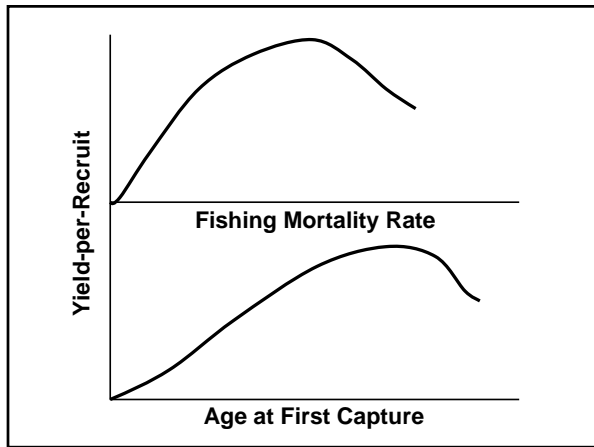
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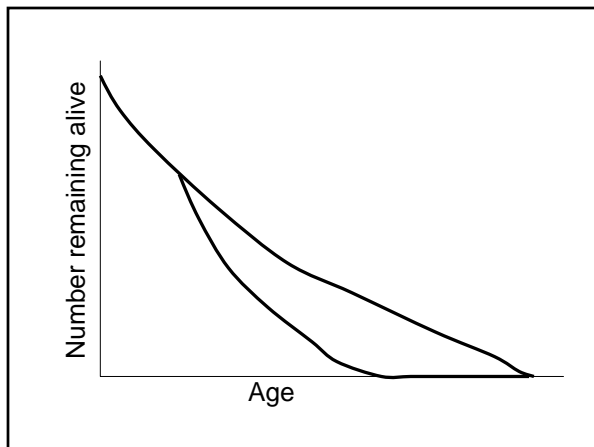
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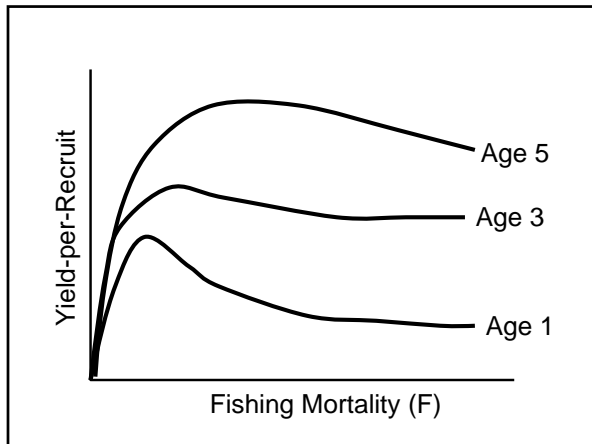
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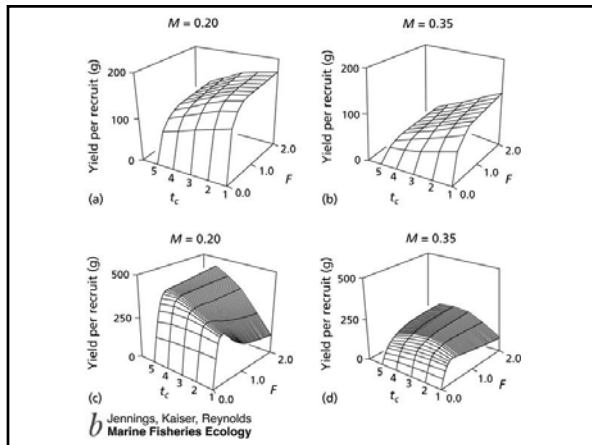
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### Yield-per-recruit models

**Advantages:**

- Both  $F$  and  $M$  are explicit in the model
- Increased biological realism
- Avoid having to address year-to-year variation in recruitment
- Can see effects of  $F$  and Age of Entry on age and size in the catch

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## Yield-per-recruit models

### Limitations/Assumptions:

- Constant recruitment is assumed
- This assumes age-structure remains stable
- Ignore any temporal variation in F and M
- Stable environment
- No density-dependence in growth and mortality

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## Yield-per-recruit models

- **Yield-per-Recruit is good for determining if 'growth overfishing' is occurring**
- **But, since the models assume constant recruitment, they can't detect 'recruitment overfishing'**

**This is when the fish population is fished so hard that an adequate number of recruits is not produced**

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## Yield-per-recruit models

- **In order to deal with the potential for 'recruitment overfishing':**
- **We need to incorporate stock-recruitment relationships**
- **Remember, our replacement line (SSB per R) is a function of F**
  - High F = low SSB per R
  - Low F = high SSB per R

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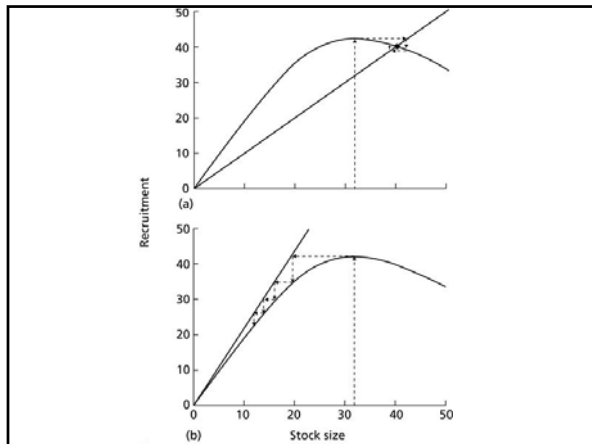
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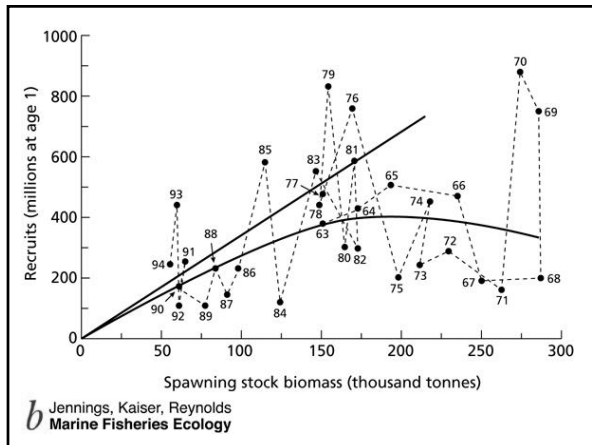
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**Reproductive Potential models**

- Examine changes in other life parameters from effects of fishing mortality rate
- Yield may be fine, but stock could be overfished in terms of its ability to replenish itself
- These models examine effects of fishing on reproductive potential of remaining stock

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## Reproductive Potential models

### Spawning Stock Biomass per Recruit (SSB/R)

- Examine stock biomass remaining after fishing and estimate fraction mature
- Sum contribution to SSB at each age
- Max SSB/R occurs at  $F = 0$  (virgin population) and SSB/R evaluated in terms of fraction of Max
- SSB/R at each  $F$  results in replacement line with slope of  $R/SSB$

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## Reproductive Potential models

### Eggs per Recruit (EPR)

- Examine stock biomass remaining at each age, percent maturity, and fecundity
- Sum lifetime egg production at each age
- Max EPR occurs at  $F = 0$  (virgin population) and EPR evaluated in terms of fraction of Max
- Often used to evaluate variable age-0 survival by altering the seed number of age-1 recruits
- Does increased age-0 survival offset higher  $F$ ?

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