

Chapter 1: Who gets what and how?

- 1.) Negative political attitudes = civil crisis
- 2.) Concepts of Politics:
Power, government, rules, economics, citizenship
Founders created government remarkable at compromise and stability
- 3.) What is politics?
Aristotle – man is political animal
Baser: Watergate, interns, Enron
Higher: Berlin wall, democratic Afghanistan

Definition of politics by Harold Hasswell
“Politics = Who gets what, when and how”

Power – get others to do what we want
Tools of Politics: compromise/cooperation, discussion and debate

Politics is the process – collective lives into social order

Politics is about power – scarce resources always winners/losers

Governments have monopoly of legitimate force.

- 4.) Politics and Government
Politics = process
Government – system or organization exercising authority over people
American Politics – happens in long, campaign trail.
Authority – power that is seen as legitimate
- 5.) Rules/Inst – effect on how power is distributed, who wins and loses
Rules – the how in Laswell’s model
Procedures govern collective activity

Institution – where politics struggle, not in Laswell’s model

Rules shape institutions, and vice versa

- 6.) Politics/Economy
Economy – production and distribution of society’s wealth – goods and services
Athens – slaves vs. citizens
Econ = private
Politics = public life