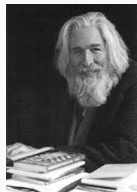
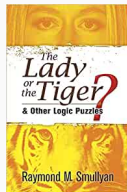


The Monte Carlo Lock

Fall 2022 - R. L. Herman



Introduction

The Monte Carlo Lock Puzzle is from Smullyan's *The Lady of the Tiger & Other Logic Puzzles*.

- Inspector Craig is called to a case.
- The safe combination (on one card) was lost.
- Martin Farkus, a mathematician, left clues about code.
- The safe has to be opened by June 1, or it is blown.
- The code has capital letters of any length and may be repeated.
- Entering a code will
 - Open the lock.
 - Jam the lock, or
 - It does nothing (neutral).

Goal Use Farkus' clues to open the lock.

Farkas' Clues

Denoting xy as the concatenation of the codes x and y , then for any letter combinations x and y , there are “special relations” satisfying the properties below.

Property Q: For any combination x , the combination QxQ is specially related to x .

Property L: If x is specially related to y , then Lx is specially related to Qy .

Property V (the reversal property: If x is specially related to y , then Vx is specially related to the reverse of y).

Property R (the repetition property: If x is specially related to y , then Rx is specially related to yy).

Property Sp: If x is specially related to y , then if x jams the lock, y is neutral, and if x is neutral, then y jams the lock.

Symbolic Summary of Clues

We write $y \rightarrow x$ to mean “ x is specially related to y .” Then,

- The code contains the letters L, Q, R, V .
- Denote xy as the concatenation of the codes x and y .
- Use \overleftarrow{y} for the reverse order of the code y .

For codes x and y , the following are true:

- Q: $x \rightarrow QxQ$.
- L: If $y \rightarrow x$, then $Qy \rightarrow Lx$,
- V: If $y \rightarrow x$, then $\overleftarrow{y} \rightarrow Vx$,
- R: If $y \rightarrow x$, then $yy \rightarrow Rx$.

Craig surmised that a code x opens the safe if and only if $x \rightarrow x$.¹

¹From Property Sp, if $x \rightarrow x$, then x both jams the lock and is neutral. This contradiction implies that x must open the lock.

A Curious Number Machine

Before attempting to solve the Monte Carlo Lock Problem, Inspector Craig visits Norman McCulloch, who has developed a number machine.

Chapter 9: Started with two rules.

Chapter 10: Added two new rules and learned about Craig's Law.

Chapter 11: Fergusson's Laws.

Chapter 13: The Key to the Lock!

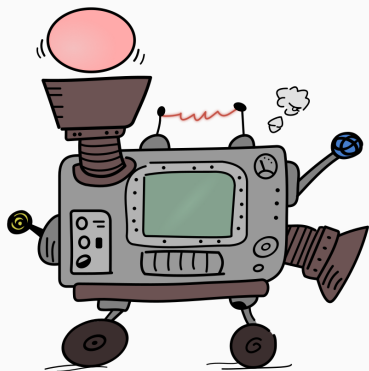
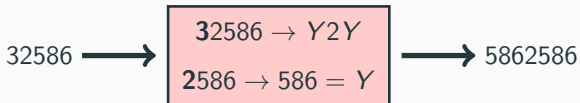
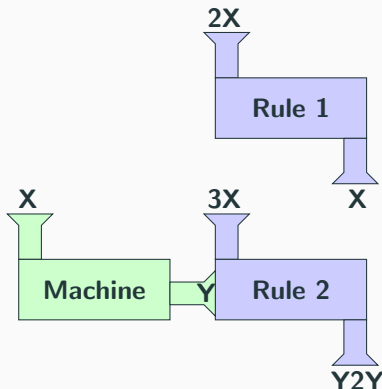


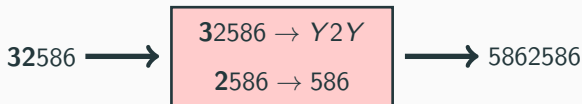
Figure 1: Number in, number out.

McCulloch's First Number Machine

- Only acceptable numbers.
- Deterministic rules.
- N - positive whole number.
- No 0's.
- NM - Concatenation.
- Rules: If $X \rightarrow Y$,
 - 1: $2X \rightarrow X$. (Erase 2.)
 - 2: $3X \rightarrow Y2Y$. (Associate of Y)



Leads to Puzzles



Only acceptable numbers begin with 2 or 3. But not all 3's, 32, 332, etc.

$$2X \rightarrow X;$$

$$32X \rightarrow \text{Associate of } X, X2X;$$

$$332X \rightarrow \text{Double Associate of } X, X2X2X2X;$$

$$3332X \rightarrow \text{Triple Associate of } X, X2X2X2X2X2X2X; \text{ etc.}$$

Problems

1. $N \rightarrow N?$

2. $N \rightarrow N2N?$

5. $N \rightarrow 7N?$

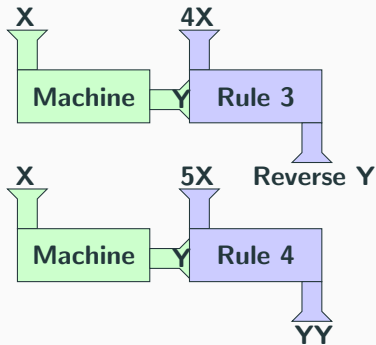
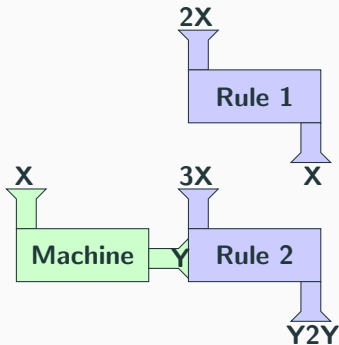
6. $3N \rightarrow N2N?$

7. $N \rightarrow 3N23N?$

8. $Y \rightarrow AY?$ McCulloch's Law.

Ch. 10 McCulloch's Second Machine - 4 Rules

Rules 2-4: $X \rightarrow Y$.



1: $2X \rightarrow X$. (Erase 2.)

2: $3X \rightarrow Y2Y$. (Associate of Y)

3: $4X \rightarrow \overleftarrow{Y}$. (Reverse Y)

4: $5X \rightarrow YY$. (Repeat Y)

Using Rules 3 and 4

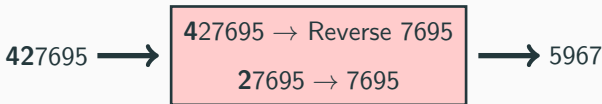
1: $2X \rightarrow X$. (Erase 2.)

3: $4X \rightarrow \overleftarrow{Y}$. (Reverse Y)

2: $3X \rightarrow Y2Y$. (Associate of Y)

4: $5X \rightarrow YY$. (Repeat Y)

Apply Rule 3: Pick $Y = 7695$. Find X such that $X \rightarrow Y$, $X = 27695$.
Input $4X$ into the machine:



Apply Rule 4: $527695 \rightarrow YY = 76957695$.

Problems

1. $N \rightarrow N$? (Before, $N = 323$.)

4. $N \rightarrow NN$.

2. Find nonsymmetric number.

5. $N \rightarrow \overleftarrow{NN}$

3. $N \rightarrow$ associate of reverse?

7. For any X , $52X \rightarrow XX$.

Find X , so that $5X \rightarrow XX$.

Inspector Craig's Number Operations

Craig realized that many problems could be solved using one principle.

“There must be a number that produces the repeat of the of the reverse of its own associate, and a number that produces the associate of the repeat own reverse, and a number that — ” - pg. 127.

Craig introduces *operations* on $X : F(X)$ and *operation numbers*, M , such that $MX \rightarrow F(X)$.

Examples

- a. 4 determines reversal.
- b. 5 determines repetition.
- c. 3 determines association.
- d. 35 determines associate of repeat.
- e. 45 determines reverse of repeat.
- f. 54 determines repeat of reverse.
Last two give same result.
- g. What does 44 represent?

Inspector Craig's Observations

Let operation number M determine $M(X)$. This is not MX :
 $3(5) = 525$ not 35 .

Many previous problems of form:

Find a number X that produces its own repeat, $X \rightarrow 5(X)$.

Find a number X that produces its own associate, $X \rightarrow 3(X)$.

Find a number X that produces its own reverse, $X \rightarrow 4(X)$.

Given operation number M , find X such that $X \rightarrow M(X)$.

Example: $X \rightarrow 543(X)$, repeat of reverse of the associate of X .

Example: $X \rightarrow 354(X)$, associate of repeat of the reverse of X .

Example: $X \rightarrow 5433(X)$, repeat of reverse of the double associate of X .

Last Fact: For any operation number M and any numbers Y and Z ,
if $Y \rightarrow Z$, then $MY \rightarrow M(Z)$. [If $35 \rightarrow 525$, $535 \rightarrow 5(525) = 525525$.]

Craig's Laws

Law 1 For any operation number M , there must be some number X that produces $M(X)$.

Law 2 Given any operation number M and any number A , there must be some number X that produces $M(AX)$.

Find $Y \rightarrow AMY$. Then, $MY \rightarrow M(AMY)$. For $X = MY$, $X \rightarrow M(AX)$.

Consider $Y = 32AM3$. Noting that $32AM3 \rightarrow AM32AM3 = AMY$, then, $X = MY = M32AM3 \rightarrow M(AX)$

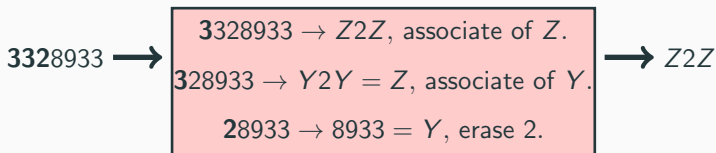
Example: 21 $X \rightarrow 7X7X$, repeat of $7X$. Let $A = 7$ and $M = 5$. So, $X = 532753$.

Example: 22 $X \rightarrow$ reverse of $9X$. Let $A = 9$ and $M = 4$. $X = 432943$.

Example: 23 $X \rightarrow$ assoc. of $89X$. Let $A = 89$, $M = 3$. $X = 3328933$.

Example # 23: Verification of the result

Find $X : X \rightarrow$ associate of $89X$. Answer: $X = 3328933$.



Therefore, we have

$$\begin{aligned} 3328933 \rightarrow Z2Z &= Y2Y2Y2Y \\ &= 8933289332893328933. \end{aligned} \tag{1}$$

What is the associate of $89X$?

$$89X289X = 8933289332893328933.$$

Note: $Y2Y2Y2Y$ is the double associate of Y .

Fergusson's Laws

Malcolm Fergusson, logician and student of Gottlob Frege (1848-1925).

Introduced by Craig, he found new properties of the machines.

Prob. 1 There exists X, Y such that $X \rightarrow \overleftarrow{Y}$ and $Y \rightarrow XX$.

Example: $X = 4325243, Y = 524325243$.²

Prob. 2 Find X, Y such that $X \rightarrow YY$ and $Y \rightarrow \overleftarrow{X}2X$.

Fergusson's First Law:

Given M, N there exists X, Y such that $X \rightarrow M(Y), Y \rightarrow N(X)$.

To prove, one considers using Machine 1 (Rules 1,2).

Find $X \neq Y$ for numbers A, B , such that

- $X \rightarrow Y, Y \rightarrow X$.
- $X \rightarrow Y, Y \rightarrow AX$.
- $X \rightarrow AY, Y \rightarrow BX$.
- Use Craig's 2nd law to prove Fergusson's.

²Like pulling rabbits out of a hat!

More Fergusson Laws

Double analogue of Craig's Second Law: Given two operations M and N and two numbers A and B , do there exist X, Y such that $X \rightarrow M(AY)$ and $Y \rightarrow N(BX)$.

Example 7 $X \rightarrow 7X7X, Y \rightarrow \overleftarrow{89}X$.

Given operation M , number B , find X, Y such that $X \rightarrow M(Y)$ and $Y \rightarrow BX$.

Example 8 $X \rightarrow Y2Y, Y \rightarrow 78X$.

Triplicates and Beyond

There are numbers X, Y, Z such that $X \rightarrow \overleftarrow{Y}, Y \rightarrow ZZ, Z \rightarrow X2X$.

$X = 432523243, Y = 52324232523243, Z = 32432523243$.

These and variations stem from Rules 1 and 2.

Triplicate Rule

Given three operation numbers M, N and P , there are numbers X, Y, Z such that $X \rightarrow M(Y)$, $Y \rightarrow N(Z)$, $Z \rightarrow P(X)$.

Craig's 2nd Law: There is an X , $X \rightarrow M(AY)$. Recall, $X = M32AM3$.

Let $A = N2P2$. Then, $X = M32N2P2M3$, $Y = N2P2X$.

So, $X \rightarrow M(Y)$.

Let $Z = P2X$. Then, $Y = N2Z$, or $Y \rightarrow N(Z)$ and $Z \rightarrow P(X)$.

So, $Z = P2M32N2P2M3$ and $Y = N2P2M32N2P2M3$.

Example: There are numbers X, Y, Z such that $X \rightarrow \overleftarrow{Y}$, $Y \rightarrow ZZ$, $Z \rightarrow X2X$.

Then, $M = 4$, $N = 5$, $P = 3$ and we have

$X = 432523243$, $Y = 5232432523243$, $Z = 32432523243$.

Ch 12. Interlude - Generalizations

The author steps in with generalizations as many mathematicians like to generalize others' work.

Observed that with Rule 4 (repetition), do not need Rule 2 (associate).

Can prove new sets of rules. The Craig and Fergusson rules hold.

Noted Facts:

Fact 1: Any machine obeying Rules 1 and 4, obeys McCulloch's Law.

Fact 2: Any machine obeying McCulloch's Law also obeys Craig's laws.

Fact 3: Any machine obeying both Craig's 2nd Law and Rule 1, must obey Fergusson's Laws.

Ch 13: The Key to the Monte Carlo Lock

Craig returns from a case and meets McCulloch and Fergusson. They have a new machine with new rules.

M-I: For any X , $2X2 \rightarrow X$.

M-II: If $X \rightarrow Y$ $6X \rightarrow 2Y$.

M-III: If $X \rightarrow Y$ $4X \rightarrow \overleftarrow{Y}$.

M-IV: If $X \rightarrow Y$ $5X \rightarrow YY$.

It has many properties. Craig has difficulty finding X such that $X \rightarrow X$. One needs all four rules this time! - He thinks some more and realizes this solves the Monte Carlo Lock Problem.

He knew from the Farkus property *sp*, that the code did not specify $x \neq y$, so allowing $x = y$, or $x \rightarrow x$, it says "If x jams lock, x is neutral, if x is neutral, x jams the lock." Since this is not possible, then x has to open the lock. So, we need to find x such that $x \rightarrow x$.

The Key

The end result is that finding the combination is analogous to finding a number that produces itself in McCulloch's last machine.

We need to match letter of the code to numbers. Write Farkus' conditions using numbers where $Q = 2$, $L = 6$, $V = 4$, $R = 5$, where $x \rightarrow y$ means y is specially related to x .

So, if $y \rightarrow x$

- Q: $x \rightarrow 2x2$.
- L: $2y \rightarrow 6x$,
- V: $\overleftarrow{y} \rightarrow 4x$,
- R: $yy \rightarrow 5x$.

So, what number reproduces itself in the new machine?

The Code

M-I: For any X , $2X2 \rightarrow X$.

M-III: If $X \rightarrow Y$, $4X \rightarrow \overleftarrow{Y}$.

M-II: If $X \rightarrow Y$, $6X \rightarrow 2Y$.

M-IV: If $X \rightarrow Y$, $5X \rightarrow YY$.

We seek a number that produces itself.

Find H such that if $X \rightarrow Y$, $HX \rightarrow Y2Y2$

If so, then $H2Y2 \rightarrow Y2Y2$ since $X = 2Y2 \rightarrow Y$ by M-I.

If $Y = H$, then $H2H2 \rightarrow H2H2$.

How do we get $Y2Y2$ from given Y ?

Reverse: \overleftarrow{Y} .

Add 2: $2\overleftarrow{Y}$.

Reverse, $Y2$.

Repeat, $Y2Y2$.

Then, $H = 5464$ and $N = H2H2 = 5464254642$. Thus, [RVLVQRVLVQ](#).³

³ $Q = 2, L = 6, V = 4, R = 5$.

Verificaton of Code: RVLVQRVLVQ.

Recall Farkus' Rules: For codes x and y , the following are true:

- Q: $x \rightarrow QxQ$.
- L: If $y \rightarrow x$, then $Qy \rightarrow Lx$,
- V: If $y \rightarrow x$, then $\overleftarrow{y} \rightarrow Vx$,
- R: If $y \rightarrow x$, then $yy \rightarrow Rx$.

Apply to the code:

$RVLV \rightarrow QRVLVQ$, Rule Q.

$VLVR \rightarrow VQRVLVQ$, Rule V.

$QVLVR \rightarrow LVQRVLVQ$, Rule L.

$RVLVQ \rightarrow VLVQRVLVQ$, Rule V.

$RVLVQRVLVQ \rightarrow RVLVQRVLVQ$, Rule R.

Therefore, this code is specially related to itself

Is the Code Unique?

Makay, Géza. (2016). All Solutions of the Mystery of the Monte Carlo Lock. Found several codes of length 10-19. General forms were found. For example, $V^k RV^\ell LV^m QV^k RV^\ell LV^m Q$ for an even k and odd ℓ and m odd.

This can be verified applying similar rule ordering as before:

$$V^k RV^\ell LV^m \rightarrow QV^k RV^\ell LV^m Q, \text{ Rule } Q$$

$$V^m LV^\ell RV^k \rightarrow V^m QV^k RV^\ell LV^m Q, \text{ Rule } V$$

$$QV^m LV^\ell RV^k \rightarrow LV^m QV^k RV^\ell LV^m Q, \text{ Rule } L$$

$$V^k RV^\ell LV^m Q \rightarrow V^\ell LV^m QV^k RV^\ell LV^m Q, \text{ Rule } V$$

$$V^k RV^\ell LV^m QV^k RV^\ell LV^m Q \rightarrow RV^\ell LV^m QV^k RV^\ell LV^m Q, \text{ Rule } R$$

$$V^k RV^\ell LV^m QV^k RV^\ell LV^m Q \rightarrow V^k RV^\ell LV^m QV^k RV^\ell LV^m Q, \text{ Rule } V$$

Similarly, there are codes of the form $V^m LV^k RV^\ell QV^m LV^k RV^\ell QQ$, for k even and ℓ odd.

Kovács, Zoltán Hudi, István. (2007). Brute force on 10 letters. *Teach. Math. and Comp. Sci.* 5. 183-193. Verified second 10 letter code: $VRLVQVRLVQ$.

The Rest of the Story

In Part IV, there are 6 chapters.

Dr. Fergusson creates logic machines.

Question: What is a proof?

Need precise definition if one wants to establish that a statement is not proveable from given axioms.

A proof consists of a finite sequence of sentences obeying certain rules.

Can a machine determine if a sentence is provable?

Can a statement be true but not provable?

Craig, McCulloch, Fergusson could not construct a machine.

Long before 1931 - Gödel's Incompleteness Theorem.