

# PHYSICS I: An Outline

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|---|---|---|---|
| <b>Chap 1. Introduction</b> <ol style="list-style-type: none"> <li>Significant Figures</li> <li>Units (MKS, CGS, SI, British)</li> <li>Dimensional Analysis</li> <li>Trigonometry<br/> <math>\sin \theta = \frac{\text{opp}}{\text{hyp}}</math>, <math>\cos \theta = \frac{\text{adj}}{\text{hyp}}</math>,<br/> <math>\tan \theta = \frac{\text{opp}}{\text{adj}}</math></li> <li>Vectors and Scalars<br/> <math>\mathbf{V} = V_x \mathbf{i} + V_y \mathbf{j} + V_z \mathbf{k}</math></li> <li>Vector Addition</li> <li>Vector Components<br/> <math>V_x = V \cos \theta</math>, <math>V_y = V \sin \theta</math><br/> <math>V = \sqrt{V_x^2 + V_y^2}</math>, <math>\tan \theta = \frac{V_y}{V_x}</math></li> </ol> | <b>Chap 5. Dynamics of Uniform Circular Motion</b> <ol style="list-style-type: none"> <li>Circular Motion <math>v = \frac{2\pi r}{T}</math></li> <li>Centripetal Acceleration<br/> <math>a_C = \frac{v^2}{r}</math>, <math>F_C = \frac{mv^2}{r}</math></li> <li>Banked Curves <math>\tan \theta = \frac{v^2}{rg}</math></li> <li>Circular Orbits <math>v = \sqrt{\frac{GM}{R}}</math></li> <li>Weightlessness</li> </ol>  | <b>Chap 10. Elasticity and Simple Harmonic Motion</b> <ol style="list-style-type: none"> <li>stress = <math>\frac{F}{A}</math>, strain = <math>\frac{\Delta L}{L_0}</math></li> <li>Elastic Moduli</li> <li>Springs <math>F = -kx</math>, <math>\omega = \sqrt{\frac{k}{m}}</math>,<br/> <math>PE = \frac{1}{2}kx^2</math></li> <li>Pendula <math>\omega = \sqrt{\frac{g}{L}}</math></li> </ol>   | 10. Entropy: $S = \frac{\Delta Q}{T}$ $\Delta S > 0$  |
| <b>Chap 2. Kinematics -1D</b> <ol style="list-style-type: none"> <li>Average, Instantaneous</li> <li>Displacement, velocity, acceleration, derivatives<br/> <math>\bar{v} = \frac{\Delta x}{\Delta t}</math>, <math>v = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}</math></li> <li>Uniform Acceleration<br/> <math>v = v_0 + at</math>, <math>\bar{v} = \frac{1}{2}(v + v_0)</math>,<br/> <math>v^2 = v_0^2 + 2ax</math>,<br/> <math>x = v_0 t + \frac{1}{2}at^2</math>.</li> <li>Falling Bodies <math>a = -g</math>.</li> </ol>   | <b>Chap 6. Work and Energy</b> <ol style="list-style-type: none"> <li><math>W = \mathbf{F} \times \mathbf{d} = Fd \cos \theta</math></li> <li><math>W = \Delta KE</math>, <math>KE = \frac{1}{2}mv^2</math></li> <li><math>PE = mgh</math>(gravitation)</li> <li>Conservation of Energy:<br/> <math>E = \frac{1}{2}mv^2 + mgh = \text{const}</math></li> <li>Power <math>\bar{P} = \frac{W}{t}</math>, <math>P = Fv</math></li> </ol>   | <b>Chap 11. Fluids</b> <ol style="list-style-type: none"> <li><math>m = \rho V</math>, <math>P = \frac{F}{A}</math></li> <li><math>P = P_0 + \rho gh</math></li> <li>Pascal's Principle <math>P_o = P_i</math></li> <li>Archimedes' Principle<br/> <math>B = \rho_f g V</math></li> <li>Flow rate: <math>Q = Av</math></li> <li>Continuity</li> <li>Bernoulli's Equation<br/> <math>P + \frac{1}{2}\rho v^2 + \rho gh = \text{const.}</math></li> </ol> | <b>Chap 16. Waves and Sound</b> <ol style="list-style-type: none"> <li><math>v = f\lambda</math></li> <li><math>v = \sqrt{\frac{F}{\mu}}</math> (string)</li> <li><math>v = \sqrt{\frac{B}{\rho}}</math>, <math>v \approx 331 + 0.60T</math></li> <li>loudness, pitch, audible range</li> <li>Intensity <math>I = \frac{\bar{P}}{A} \propto \{A^2, \frac{1}{r^2}\}</math></li> <li><math>\beta(\text{dB}) = 10 \log \frac{I}{I_0}</math></li> <li><math>y = A \sin(kx \pm \omega t)</math></li> <li><math>k = \frac{2\pi}{\lambda}</math>, <math>\omega = \frac{2\pi}{T} = 2\pi f</math></li> <li>Doppler Effect<br/> <math>f' = f(\frac{v+v_o}{v-v_s})</math><br/> (signs - towards)</li> </ol>  |
| <b>Chap 3. Kinematics -2D</b> <ol style="list-style-type: none"> <li>Displacement, Velocity, Acceleration</li> <li>Projectile Motion<br/> <math>(a_x = 0</math>, <math>a_y = -g)</math>.</li> </ol>   | <b>Chap 7. Impulse and Momentum</b> <ol style="list-style-type: none"> <li>Momentum <math>\mathbf{p} = mv</math></li> <li>Impulse <math>\mathbf{I} = \bar{\mathbf{F}}\Delta t = \Delta \mathbf{p}</math></li> <li>Conservation of Linear Momentum, collisions</li> </ol>  | <b>Chap 12. Temperature, Thermal Expansion and the Ideal Gas Law</b> <ol style="list-style-type: none"> <li>Temperature Scales</li> <li>Expansion <math>\Delta L = \alpha L_0 \Delta T</math>,<br/> <math>\Delta V = \beta V_0 \Delta T</math></li> <li><math>Q = mc\Delta T</math>, <math>Q = mL</math></li> </ol>   | <b>Chap 17. Superposition and Interference</b> <ol style="list-style-type: none"> <li>Superposition, reflection, refraction, interference</li> <li>Diffraction <math>\lambda = D \sin \theta</math></li> <li>Standing Waves - String <math>f = n \frac{v}{2L}</math>, <math>n = 1, 2, \dots</math></li> <li>Standing Waves - open and closed tubes</li> </ol>   |
| <b>Chap 4. Forces and Newton's Laws of Motion</b> <ol style="list-style-type: none"> <li>Law of Inertia, Mass</li> <li><math>F = ma</math></li> <li>Action-Reaction</li> <li>Gravitational Force<br/> <math>F = \frac{Gm_1 m_2}{r^2}</math></li> <li>Weight, Normal Force<br/> <math>W = mg</math>, <math>N</math>, <math>g = \frac{GM}{R^2}</math></li> <li>Apparent Weight<br/> <math>F_{app} = m(g + a)</math></li> <li>Vector Forces, Free Body Diagrams</li> <li>Friction <math>f = \mu_s N</math></li> <li>Equilibrium and Non-Equilibrium<br/> <math>\Sigma \mathbf{F} = \mathbf{0}</math>, <math>\Sigma \mathbf{F} = m\mathbf{a}</math></li> </ol>  | <b>Chap 8. Rotational Kinematics</b> <ol style="list-style-type: none"> <li>Arclength <math>s = r\theta</math></li> <li>Kinematics<br/> <math>\omega = \omega_0 + \alpha t</math>,<br/> <math>\theta + \omega_0 t + \frac{1}{2}\alpha t^2</math>,<br/> <math>\omega^2 = \omega_0^2 + 2\alpha\theta</math></li> <li>Centripetal/Tangential Acceleration <math>a_T = r\alpha</math></li> <li>Rolling motion <math>v = r\omega</math></li> <li>Conservation of Linear Momentum, collisions</li> </ol>  | <b>Chap 13. The Transfer of Heat</b> <ol style="list-style-type: none"> <li>Conduction <math>Q = \frac{kA\Delta T}{L}</math></li> <li>Convection</li> <li>Radiation <math>Q = e\sigma AT^4 t</math></li> </ol>  | <b>Miscellaneous Constants</b> $g = 9.8 \text{ m/s}^2$<br>$G = 6.67 \times 10^{-11} \text{ Nm}^2/\text{kg}^2$<br>$N_A = 6.02 \times 10^{23} \text{ mol}^{-1}$<br>$R = 8.315 \text{ J/(mol-K)}$<br>$k = 1.38 \times 10^{-23} \text{ J/K}$<br>$\sigma = 5.67 \times 10^{-8} \text{ W/(m}^2\text{-K}^4\text{)}$<br>1 cal = 4.184 J<br>$0^\circ\text{K} = -273.15^\circ\text{C}$<br>1 atm = $1.013 \times 10^5 \text{ N/m}^2$<br>$L_f = 80 \text{ kcal/kg}$<br>$L_v = 540 \text{ kcal/kg}$<br>$\rho_{water} = 1.0 \times 10^3 \text{ kg/m}^3$<br>$\rho_{air} = 1.29 \text{ kg/m}^3$<br>$v_{air} = 331 \text{ m/s (0}^\circ\text{C)}$<br>$v_{air} = 343 \text{ m/s (20}^\circ\text{C)}$<br>$I_0 = 1.0 \times 10^{-12} \text{ W/m}^2$<br>$c_{water} = 1.0 \text{ kcal/(kg-}^\circ\text{C)}$ |
|   | <b>Chap 9. Rotational Dynamics</b> <ol style="list-style-type: none"> <li>Torque: <math>\tau = Fl = I\alpha</math></li> <li>Moment of Inertia<br/> <math>I = mr^2</math>, (particle) and rod, sphere, cylinder</li> <li>Parallel Axis Theorem</li> <li>Center of Gravity</li> <li>Angular Momentum:<br/> <math>L = I\omega</math></li> <li>Kinetic Energy<br/> <math>KE_{rot} = \frac{1}{2}I\omega^2</math><br/> <math>KE_{rot} + KE_{trans}</math><br/> (Rolling Sphere = <math>\frac{7}{10}mv^2</math>)</li> <li>Equilibrium<br/> <math>\Sigma \mathbf{F} = 0</math>, <math>\Sigma \mathbf{t} = 0</math></li> </ol> | <b>Chap 14. Ideal Gas Law and Kinetic Theory</b> <ol style="list-style-type: none"> <li><math>PV = nRT = NkT</math></li> <li><math>\frac{1}{2}(mv^2)_{ave} = \frac{3}{2}kT</math><br/> <math>\Rightarrow v_{rms} = \sqrt{\frac{3kT}{m}}</math></li> <li><math>U = \frac{3}{2}nRT = \frac{3}{2}NkT</math></li> </ol>   | <b>Chap 15. Thermodynamics</b> <ol style="list-style-type: none"> <li><math>W = P\Delta V</math>, <math>W = nRT \ln \frac{V_2}{V_1}</math></li> <li>1st Law <math>\Delta U = Q - W</math></li> <li><math>Q = nC\Delta T</math></li> <li><math>C_p - C_v = R</math>, <math>\gamma = \frac{C_p}{C_v}</math></li> <li>isothermal, isobaric, isochoric, adiabatic</li> <li><math>PV^\gamma = \text{const}</math> (adiabatic)</li> <li>2nd Law</li> <li><math>e = \frac{W}{Q_H} = 1 - \frac{Q_C}{Q_H} = 1 - \frac{T_C}{T_H}</math></li> <li>Carnot engines (reversible)</li> </ol>   |