

General Relativity and Cosmology – Part I

I. Cosmology

- a. Nature of universe – isotropic, homogeneous
- b. Size and age of universe, Milky Way, etc
- c. Content of Universe
- d. Hubble's Law $v = H_0 r$

e. Redshift $z = \frac{\lambda_{obs} - \lambda_{em}}{\lambda_{em}} \approx \frac{v}{c}$.

- f. CMB

- g. Important players in early cosmology

II. Space, Time and Gravity

- a. Coordinate Transformations – displacement(translation), rotation, uniform motion, Galilean transformation, Lorentz transformation
- b. Rotation of Axes $x' = x\cos\varphi + y\sin\varphi, y' = -x\sin\varphi + y\cos\varphi, z' = z$
- c. Principle of Relativity
- d. Newtonian Gravity

i. $\nabla^2\Phi = 4\pi G_N\rho, \mathbf{F} = -m\nabla\Phi = m\mathbf{g}$

- e. Inertial mass vs gravitational mass, Eötvös

- f. Einstein's Equivalence Principle

- g. Pound, Rebka, Snider

h. Gravitational redshift, time intervals: $\Delta\tau_B = \Delta\tau_A \left(1 - \frac{\Phi_A - \Phi_B}{c^2}\right)$,

fractional frequency shift: $\frac{\Delta\omega}{\omega} = \frac{\Delta\Phi}{c^2}$

- i. Light deflection:

III. Special Relativity

- a. Einstein's Postulates and consequences

- i. Simultaneity

ii. Time Dilation $d\tau = dt\sqrt{1 - V^2/c^2}$ or $\Delta t' = \gamma\Delta t_0, \gamma = (1 - v^2/c^2)^{-1/2}$

iii. Length Contraction $L' = L_0/\gamma$

- b. Line element $ds^2 = -(cdt)^2 + dx^2 + dy^2 + dz^2$

- c. Spacetime Diagrams and Light Cones

- i. timelike, spacelike, null, worldlines

- d. Lorentz Transformations/Boosts

$t' = \gamma(t - vx/c^2), x' = \gamma(x - vt), y' = y, z' = z$

- e. Proper time $d\tau^2 = -ds^2/c^2$

f. Addition of Velocities $u_x' = \frac{dx'}{dt'} = \frac{u_x - v}{1 - vu_x/c^2}$, etc.

- g. Paradoxes

IV. Four Vectors and Dynamics

- a. $\mathbf{a} = a_\alpha \mathbf{e}^\alpha$ for $\alpha = 0, 1, 2, 3$ - using Einstein Summation Convention

- b. $\mathbf{a} \cdot \mathbf{b} = \eta_{\alpha\beta} a^\alpha b^\beta$ for $\eta = \text{diag}(-1, 1, 1, 1)$

c. $ds^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta$

d. $x^\alpha = x^\alpha(\tau), u^\alpha = \frac{dx^\alpha}{d\tau} = (\gamma, \gamma \vec{V}), \mathbf{u} \cdot \mathbf{u} = -1$

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e. $m\mathbf{a} = m \frac{d\mathbf{u}}{d\tau} = \mathbf{f}, \mathbf{f} \cdot \mathbf{u} = 0$

f. $\mathbf{p} = m\mathbf{u} \Rightarrow \mathbf{p} \cdot \mathbf{p} = -m^2, p^\alpha = (E, \vec{p}) = (m\gamma, m\gamma\vec{V})$

V. Geometry

- a. Line elements in space – Cartesian, polar, spherical, cylindrical
 - i. $ds^2 = dx^2 + dy^2, ds^2 = dr^2 + (rd\phi)^2, ds^2 = a^2(d\theta^2 + \sin^2 \theta d\phi^2)$
- b. Metric tensor from $ds^2 = g_{\alpha\beta}dx^\alpha dx^\beta$
- c. Manipulating indices – free and repeated, Einstein summation convention
- d. Sphere

i. Sum of Interior Angles of a Triangle = $\pi + \frac{A}{a^2}$

ii. Sphere: $\frac{C}{r} = 2\pi \frac{\sin(r/a)}{r/a}$ and geometries like $ds^2 = a^2(d\theta^2 + f^2(\theta)d\phi^2)$.

e. Line Elements

i. $ds^2 = a^2(d\theta^2 + f^2(\theta)d\phi^2)$

ii. $C(\theta) = \int_0^{2\pi} af(\theta) d\theta, d_{pole-pole} = \int_0^\pi a d\theta$

VI. Geodesics

a. Variational Principle: $s[x(t)] = \int_{t_A}^{t_B} L(\dot{x}(t), x(t)) dt \quad \delta s = 0 \Rightarrow -\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) + \frac{\partial L}{\partial x} = 0$

b. Space: $\delta s = 0 \quad L = \sqrt{g_{ab} \frac{dx^a}{d\lambda} \frac{dx^b}{d\lambda}}$

c. Spacetime: $\delta\tau = 0 \quad L = \sqrt{-g_{\alpha\beta} \frac{dx^\alpha}{d\sigma} \frac{dx^\beta}{d\sigma}}$.

d. The Geodesic Equation for Timelike Geodesics

$$\frac{d^2 x^\alpha}{d\tau^2} = -\Gamma_{\beta\gamma}^\alpha \frac{dx^\beta}{d\tau} \frac{dx^\gamma}{d\tau}, \quad \text{or} \quad \frac{du^\alpha}{d\tau} = -\Gamma_{\beta\gamma}^\alpha u^\beta u^\gamma$$

e. Christoffel Symbols $g_{\alpha\delta}\Gamma_{\beta\gamma}^\delta = \frac{1}{2} \left(\frac{\partial g_{\alpha\beta}}{\partial x^\gamma} + \frac{\partial g_{\alpha\gamma}}{\partial x^\beta} - \frac{\partial g_{\beta\gamma}}{\partial x^\alpha} \right)$